

	GRADE 7 TERM 1							
Term 1	Week 1 27 – 29 Jan (3 days)	Week 2 1 – 5 Feb	Week 3	Week 4 15 - 19 Feb	Week 5 22 – 26 Feb	Week 6 1 – 5 March		
45 days	21 - 29 Jan (3 days)	1 - 5 rep	8 - 12 Feb	15 - 19 Feb	22 – 20 reb	I – 5 Warch		
CAPS Topic	Design Process Skills		Communication Skills		Mechanical Sys	tems & Control		
Core Concepts, Skills and Values	Introduction: what is technology? • Definition scope – who does technology in the 'world of work'? • How we will be working – the development of a technology task: IDMEC Investigate: find, use and acknowledge information. Design: design brief, specifications, constraints; initial idea sketches; choosing the best design; selecting materials. Make: draw plans; develop the manufacturing sequence; make the item/model. Evaluate: learners evaluate both their design stages and their final product. Communicate: learners present their solutions; learners compile all notes and drawings into a project report in their workbooks. • Use two to three real world examples of the IDMEC process. • How we will be working – the development of a technology task: Design considerations • Fitness-for-purpose: Who is it for? What is it for? Will it do the job? Is it cost effective? Is it safe? Is it easy to use (ergonomics)? Does it look good (aesthetics)? Will it affect society? Will it affect the environment? • [Explain the above by using examples for learners to understand the concepts better]		Introduction to graphical Communication • Purpose of graphics: develop ideas and communicate ideas. • Conventions: outlines (thin/dark); construction lines (thin/feint); hidden detail (dashed) scale; dimensioning. • Sketch: free-hand sketching. • Working drawings: two-dimensional drawing of one face of an object using conventions (dark lines; feint lines; dashed lines; dimensions; scale). Graphic techniques • 3D oblique – front view with depth at 45° (use squared 'quadrant' paper); oblique projection used to assist with interpretation, and with drawing single VP perspective.		Simple mechanisms levers – mechanical advantage: simple quantitative treatment – no calculations using moments. Examine the relationship between load, effort and their distances from the pivot. • First-class levers: characteristics (fulcrum/pivot placed between effort and load). • First-class levers may give a mechanical advantage or not – depending on pivot position. • Case study: first-class levers with mechanical advantage: ma > 1; ma = 1; ma < 1 Second-class levers: characteristics (load is placed between effort and fulcrum); give real examples. • Learners demonstrate models of second-class levers, which always give a mechanical advantage. • Third-class levers: characteristics (effort is placed between load and fulcrum): give real examples • Teacher to demonstrate models of third-class levers, which never give a mechanical advantage. Practical Investigation: Levers and linkages • Examine simple linked first-class levers (e.g. pair of scissors; pair of pliers; hedge trimming shears). • Examine simple linked second-class levers (e.g. office punch, nut crackers). • Examine simple linked third-class levers (e.g. most office staplers, pair of tweezers). • Examine more complex linkages (e.g. linkages with more than one pivot)			
Requisite Pre- Knowledge	Pre-knowledge of the Design Process in the Natural Sciences and Technology (NST) in the intermediate phase		Basic drawing skills		Pre-knowledge of machine mechanisms in Natural Sci	ences and Technology		
Resources (other than textbook) to enhance learning	Siyavula workbook/ Textbooks Applicable resources		Siyavula workbook/ Textbooks Applicable resources		Siyavula workbook/ Textbo Applicable resources Examples of different class			
Informal Assessment	Informal A	Informal Assessment Informal Assessment		ssment	Informal A	ssessment		
SBA (Formal Assessment)								



Term 1 45 days	Week 7 Week 8 8 - 12 March 15 - 19 March		Week 9 23 - 26 March (4 days)	Week 10 29 – 31 March (3 days)
CAPS Topic	Impac	Systems & Control t of technology esign skills	Design skills	
Core Concepts, Skills and Values	Scenario: Impact of technology – system to rescue trapped accident victims. Pneumatics and Hydraulics Using pneumatics and hydraulics Practical Investigations: Teach Force transfer between two equal Force transfer between two unequal Learners develop a working model lever rescue device using simple in the working brief, specifications.	emergency workers use "Jaws-of-Life" to obtain a mechanical advantage. ner demonstration al syringes filled with 1) air and 2) water. uual syringes filled with 1) air and 2) water. lel of a hydraulic-syringe powered, linked- naterials.	Draw working drawing in 2D showing one view with dimensions to scale	Consolidation of work done in term 1: Class exercise on drawings Class exercise on different classes of levers Revision on pneumatics and hydraulics to give mechanical advantage
Requisite Pre- Knowledge	Design Process skills developed in Communication skills developed in		Communication skills developed in weeks 3-4	Mechanical systems and control work covered in the term
Resources (other than textbook) to enhance learning	Siyavula workbook/ Textbooks Applicable resources Siyavula workbook/ Textbooks Applicable resources for practical investigation: Syringes, plastic tubing, etc.		Siyavula workbook/ Textbooks Applicable resources	Siyavula workbook/ Textbooks Applicable resources
Informal Assessment				Informal Assessment
SBA (Formal Assessment)		Formal Assessment (PAT 1): Investigate & Design		



Annual Teaching Plan – Term 2: TECHNOLOGY: Grade 7

GRADE 7 TERM 2

Term 2	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
51 days	13- 16 April (4 days)	19- 23 April	28 - 30 April (3 days)	3-7 May	10-14 May	17-21 May
CAPS Topic		ctures tion skills	Structures Evaluation and Investigation skills		Structu Investigation, Impact of te	
Core Concepts, Skills and Values	 Definition and purpose of structures to contain, protect, support, span. Classification of structures: natural and man-made. Types of structures: shell, frame, solid – learners complete a work-sheet. Investigate: a cell phone tower – a frame structure Case study: examine existing towers strengthened by triangulation, including pylons, windmills and mine headgear 		disadvantages of telephone systems; Landline vs. mobile. learners complete a table Action research: to stiffen materials / structures Practical activity 1 – Stiffen a structural material by tubing individual activity Practical activity 2 – Stiffen a structural material by		 Case study: study photographs of existing cell phone towers noting structural elements, reinforcing techniques and design issues such as visual pollution, stability, base size and centre of gravity. Class discussion: how designers consider the needs of society in terms of technology while considering the impact on society and on the environment. Case study – existing designs 1: examine the features of a school desk; write the design brief with specifications for a school desk. Case study – existing designs 2: examine an existing product (FM radio/cell phone), list its features and then write a design brief with specifications for that product. 	
Requisite Pre- Knowledge	Pre-knowledge of structures in the Natural sciences and Technology Subject in the intermediate phase		Pre-knowledge of structures in the Natural sciences and Technology Subject in the intermediate phase		Pre-knowledge of structures in the Natural sciences and Technology Subject in the intermediate phase Design process skills developed in term 1	
Resources (other than textbook) to enhance learning	Siyavula workbook/ Textbooks and or any other relevant resources.		Siyavula workbook/ Textbooks and or any other relevant resources.		Siyavula workbook/ Textbooks and or any other relevant resources.	
Informal Assessment	Informal Assessment		Informal Assessment		Informal Ass	sessment
SBA (Formal Assessment)						



Term 2 51 days	Week 7 24-28 May	Week 8 31 May- 4 June	Week 9 7-11 June	Week 10 14-18 June (4 days)	WEEK 11 21- 25 June	
CAPS Topic		ctures n skills	Design & Making skills		Consolidation	
Core Concepts, Skills and Values	Scenario: Cell phone towers are everywhere and are built using materials to ensure stability, strength and rigidity (stiffness). • Write the design brief: Individual learners write the design brief with specifications for a new cell phone tower. Note: 1. At a minimum, the cell phone tower can consist of struts made of found materials like "Elephant grass" or rolled paper dowels. It should show reinforcing using triangular webs, gussets and internal cross-bracing. Note 2: One of the design ideas must involve disguising the tower so that it blends in with the environment, avoiding visual pollution. • Sketch initial ideas: Individual learners draw free-hand sketches to show two different design ideas in 3D for a cell phone tower to be erected near the school. • Draw one idea using oblique projection. • Draw the other idea using single vanishing point perspective.		 Making: includes working drawings, choosing materials and tools Each learner lists the resources to be used. Each learner draws a working drawing for the cell phone tower showing one face in 2D. 		Revise challenging topics and or concepts of the term: • More practical examples on stiffening structures	
Requisite Pre- Knowledge Resources (other than textbook) to enhance learning	Pre-knowledge on structures and design process skills developed in term 1 Siyavula workbook/ Textbooks and or any other relevant resources.		Pre-knowledge on structures and design process skills developed in term 1. Siyavula workbook/ Textbooks and or any other relevant resources.		Pre-knowledge of content discussed during the term. Siyavula workbook/ Textbooks and or any other relevant resources.	
Informal Assessment SBA (Formal Assessment)	Informal A	Assessment	Informal Assessment Formal Assessment: Controlled TEST			



GRADE 7 TERM 3

Term 3 52 days	Week 1 13-16 July (4 days)	Week 2 19-23 July	Week 3 26-30 July	Week 4 2-6 August	Week 5 10-13 Aug (4 days)	Week 6 16-20 August
CAPS Topic	•	ms and Control tion skills	Electrical Systems and Control Investigation skills		Mechanical Syster Design & Invest	
Core Concepts, Skills and Values	 magnets – bar and horse Practical demonstration and non – magnetic meta Case study: Recycling so who collect scrap metal dealers perform a valua good work is tainted by 	Different types of permanent eshoe. by the teacher on magnetic	 Simple electric circuits. Demonstrate a simple electric circuit with an energy source (cell), switch, conductor and a light bulb or buzzer. Sketch the circuit showing how to use component symbols. Circuit diagram: Each learner draw a circuit diagram using the correct symbols for components. Demonstration lesson: A simple electromagnet. Make a simple electromagnet made by winding insulated copper wire around an iron nail. When an electric 		combinations of simple mechanisms. Machines can be designed to give the user a "mechanical advantage". • Introduce learners to cranks and pulleys. The crank – an adaptation of a second-class lever. The pulley – a type of wheel and axle. • Revision: a) What is mechanical advantage? b) Strengthening frame structures	
Requisite Pre- Knowledge	Pre-knowledge on Metals and non-metals, magnetism in the Natural sciences and Technology Subject in the intermediate phase		Pre-knowledge on electric current and circuit diagrams in the Natural sciences and Technology Subject in the intermediate phase		Knowledge on simple mechanism and mechanical advantage as covered in term 1, strengthening structures done in term 2	
Resources (other than textbook) to enhance learning	Siyavula workbook/ Textboo resources.	avula workbook/ Textbooks and or any other relevant resources. Siyavula workbook/ Textbooks and or any other relevant resources.		Siyavula workbook/ Textbooks and or any other relevant resources.		
Informal Assessment	Informal Assessment		Informal Assessment		Informal Assessment	
SBA (Formal Assessment)						



Term 3 52 days	Week 7 23-27 August	Week 8 30 Aug-3 Sept	Week 9 6-10 Sept	Week 10 13-17 Sept	WEEK 11 20-23 Sept (4 days)	
CAPS Topic	CAPS Topic Investigation and Design skills		Investigation and Design skills		Electrical Systems and Control Design & Communication skills	
Core Concepts, Skills and Values	Learners must use their knowledge of structures and the drawing skills developed in earlier tasks, together with their new knowledge of magnetism, electric circuits and electromagnets as well as their new knowledge of cranks and pulleys to design and make a crane using an electromagnet to sort metals in a scrapyard. • Case study: Examine pictures of cranes in order to get ideas to be used in the learner's own designs. • Write a design brief with specifications and constraints for a crane with electromagnet. • Sketch two possible designs for a suitable crane using single VP perspective. • Draw a circuit diagram for the electromagnet (with a light to show when it is on).		 Revision: Revise the 3D oblique drawing technique; line types; scale; dimensions. Drawing: Each learner uses the Oblique technique to draw an idea for the crane chosen from the two ideas sketched the previous week. The idea should be drawn on squared paper (quadrant) using pencil and ruler. 		Revision:	
Requisite Pre-Knowledge	Pre-knowledge on electrical systems for the term, investigation & design skills		Graphic communication skills : 3D oblique drawing Communication-Flow chart		Pre-knowledge of content discussed during the term.	
Resources (other than textbook) to enhance learning	Siyavula workbook/ Textbooks and or any other relevant resources.		Siyavula workbook/ Textbooks and or any other relevant resources.		Siyavula workbook/ Textbooks and or any other relevant resources.	
Informal Assessment	Informal Assessment		Informal As	sessment		
SBA (Formal Assessment)	Formal Assessment: PAT 2					



GRADE 7 TERM 4

Term 4 47 days	Week 1 5-8 Oct (4 days)	Week 2 11-15 Oct	Week 3 18-22 Oct	Week 4 25-29 Oct	Week 5 1-5 Nov	Week 6 8-12 Nov
CAPS Topic		essing nd Design skills	Processing Evaluation and Investigation skills		Processing Impact of technology Indigenous technology and Investigation skills	
Core Concepts, Skills and Values	 Learners investigate emergency situations that can lead to refugees: Find out what situations commonly result in people becoming refugees. Find out what initial problems are typically faced by refugees. What mix of people will usually be present? What are their needs for shelter? (Shelter will be addressed in the mini-PAT) What are their needs for food and water Processing food: emergency food Investigate the types of food that can be supplied to occupants of a refugee camp. Design brief: learners write a design brief giving specifications of the types and quantities of food needed for a population of 100 refugees. 		 Design: List the ingredients of a meal that will be nutritious as well as tasty, and which can be prepared under conditions likely to be found in a refugee camp Write down the sequence of manufacture for the process of preparing one item from the meal described in weeks 1 and 2. Learners investigate clothing worn by people in specialised occupations like the emergency services, e.g. fire department, NSRI or dangerous professions. Learners must investigate the following: Find out what textiles are used to make the clothing worn by fire fighters, or Find out what textiles are used to make the clothing worn by members of the NSRI. 		 Scenario: Tragic shack fires or natural disasters like floods or earthquakes or political strife may create the need for emergency shelters to be erected for the victims. Investigate: Learners investigate materials and building techniques used by indigenous people for constructing housing in rural South Africa. Materials used in such construction is typically readily available, appropriate and environmentally friendly. Investigate: Learners compare materials and building techniques used by people setting up informal settlements. They compare these materials to those used by indigenous builders in terms of suitability, availability and environmentally friendliness. Investigate: Learners find out what chemicals can waterproof a textile like canvas. Investigate: Learners find out about the burning characteristics of various textiles 	
Requisite Pre- Knowledge	Investigation and Design skills Pre-knowledge on food processing in grade 6 in Natural Sciences and Technology.		Pre-knowledge on food processing in grade 6 in Natural Sciences and Technology. Investigation skills		Pre-knowledge on indigenous technologies in the intermediate phase Investigation skills	
Resources (other than textbook) to enhance learning	Siyavula workbook/ Textbooks and or any other relevant resources.		Siyavula workbook/ Textbooks and or any other relevant resources.		Siyavula workbook/ Textbooks and or any other relevant resources.	
Informal Assessment	Informal Assessment		Informal Assessment		Informal Ass	sessment
SBA (Formal Assessment)						



Term 4	Week 7	Week 8	Week 9	Week 10		
47 days	15-19 Nov	22-26 Nov	30 Nov-3 Dec	6-8 Dec (3 days)		
CAPS Topic	Processing Design skills	Processing	Processing			
Core Concepts, Skills and Values	 Design brief: Learners write an appropriate design brief with specifications for producing a textile suitable for use in making an emergency shelter. Design: Learners sketch design ideas for an emergency shelter that can be transported to and erected at a site where people have become homeless. 	Revise term 4 content	Revise term 4 content	Consolidation and school closure		
Requisite Pre-Knowledge	Design skills	Knowledge on all relevant concepts and content discussed during the term.				
Resources (other than textbook) to enhance learning	Siyavula workbook/ Textbooks and or any other relevant resources.	Siyavula workbook/ Textbooks and or any other relevant resources.	Siyavula workbook/ Textbooks and or any other relevant resources.	Siyavula workbook/ Textbooks and or any other relevant resources.		
Informal Assessment	Informal Assessment					
SBA (Formal Assessment)		FORMAL ASSESSMENT:	CONTROLLED TEST			